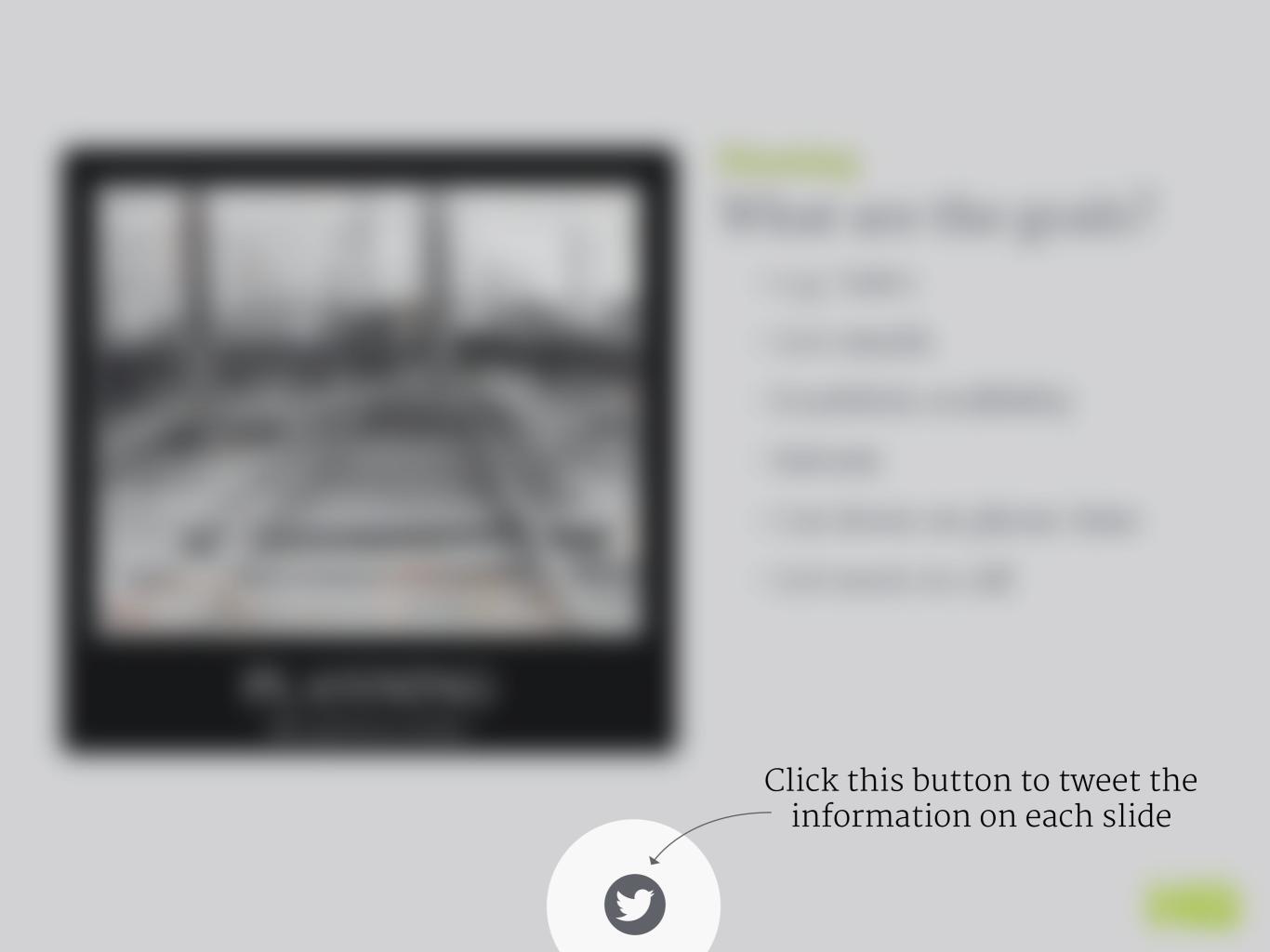
DESIGNING

for the WEB

brought to you by







PLANNING

Still a good thing to do first.

Planning

What Are The Goals?

- e.g. Sales
- Get emails
- Establish credibility
- Inform
- Cut down on phone time
- Get users to call

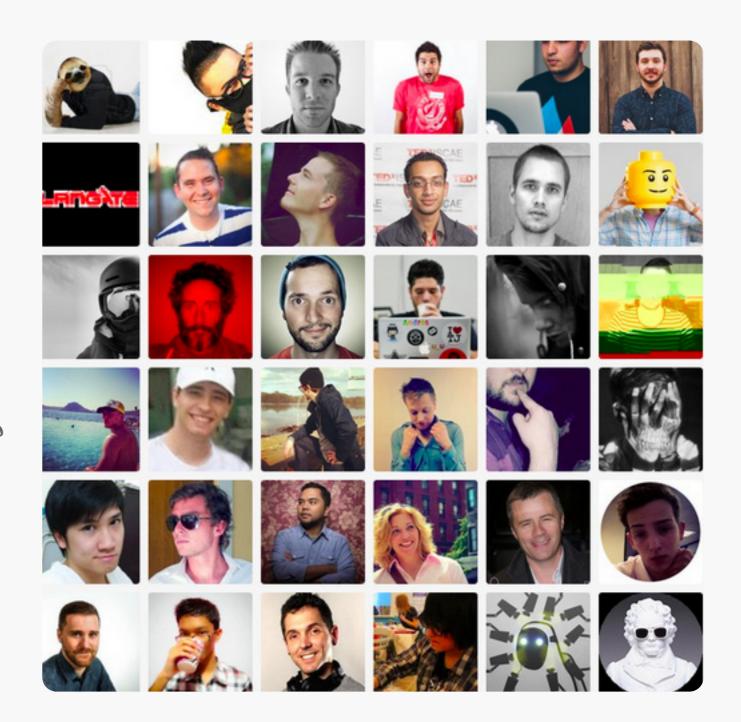




Who are your users?

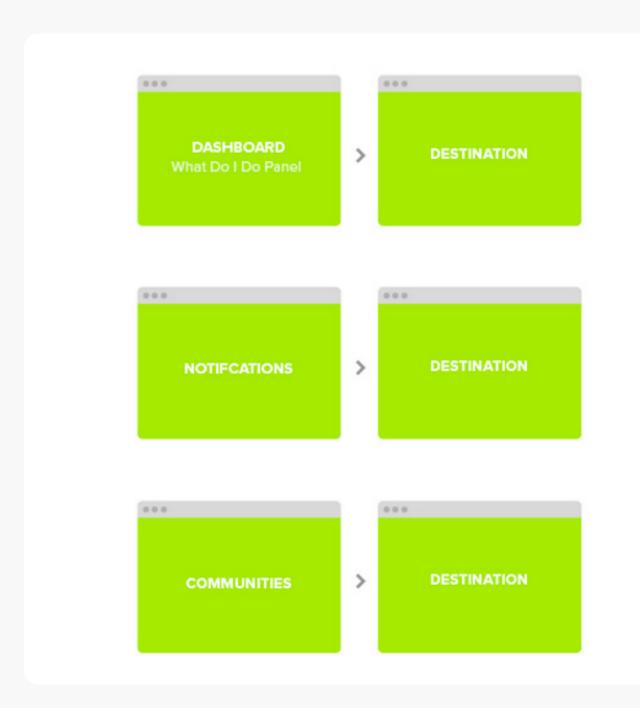
Personas

- What do they want?
- How do they use your site?
- How tech savvy are they?
- What browsers do they use?
- How much do they use mobile?
- What do you want them to do?
- Age/general info







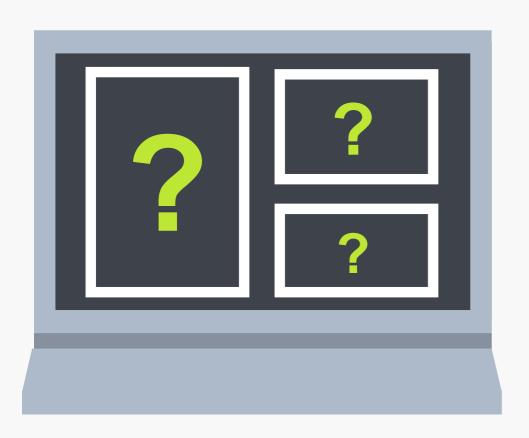


Use Cases

- e.g. "user signs up"
- "users logs in"
- "user searches for a product"
- "user wants to learn more about your company"
- you can have different use cases for different personas







Content

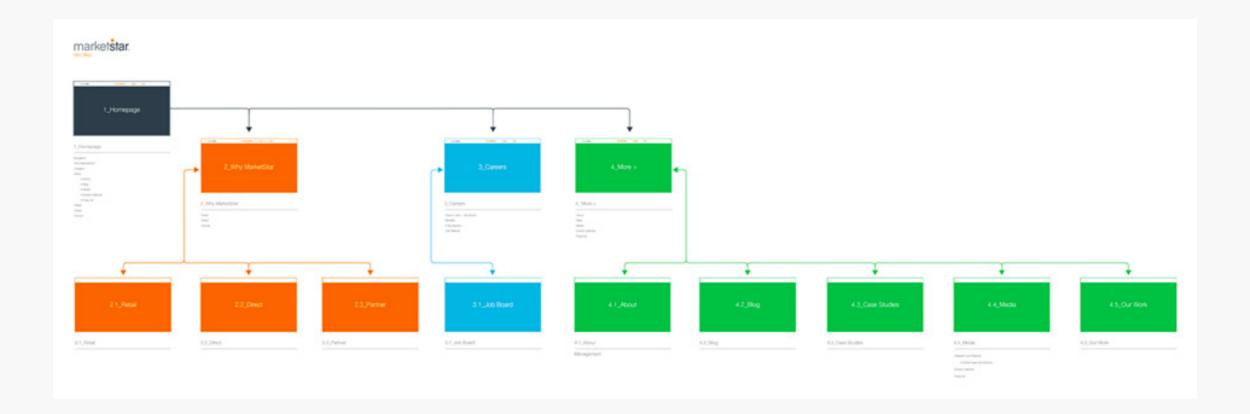
- How many pages?
- What content will be on each page?
- What functionality will be on each page?
- Where will the content come from?
- How often will the content be updated?
- Who will update the content?





Sitemap

- All of the pages
- How pages are linked to each other
- Addresses all use cases







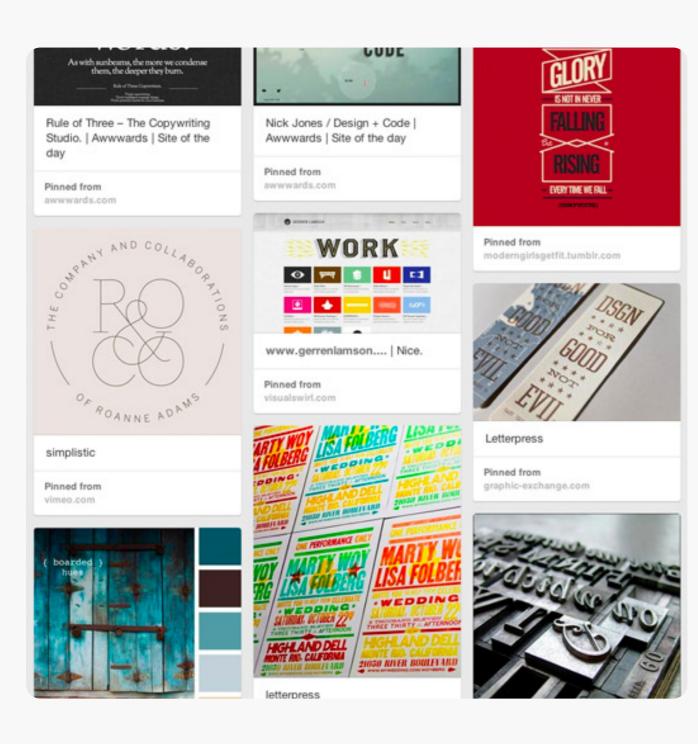
Technical Specs

- Will it be responsive?
- What browsers should it support?
- Animations?









Design Style

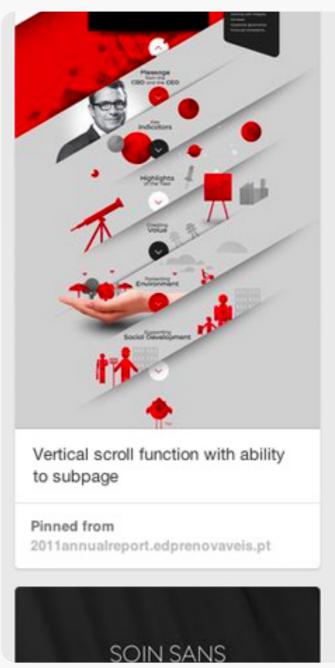
- What sites do you like?
- What style does your audience like?
- How trendy?
- · Color scheme?





Finding Design Style Inspiration

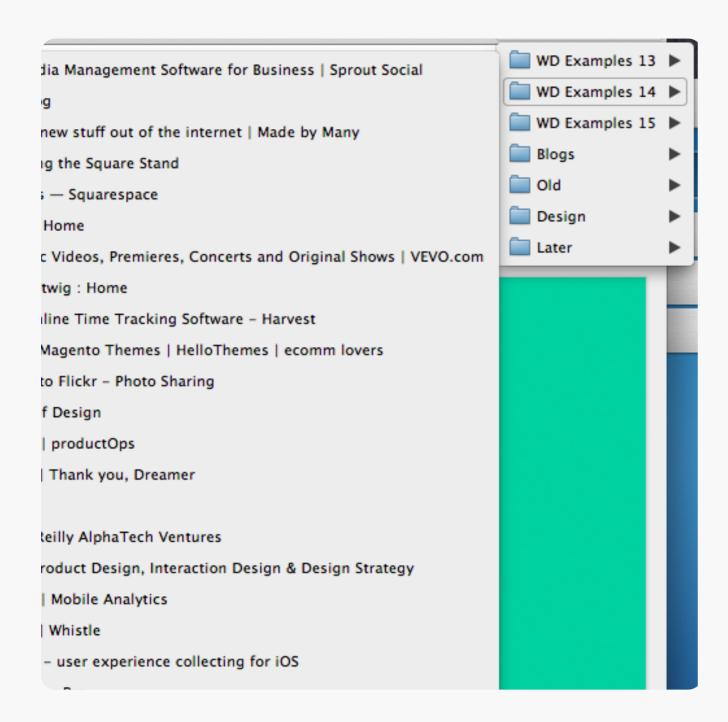
- Existing sites
- · dribbble.com
- webcreme.com (more flashy)
- awwwards.com (more flashy)
- Successful competitors
- Follow designers on Twitter











Collect

- Bookmark folders
- Dribbble buckets
- Pinterest board





Wireframes

Goals of Wireframes

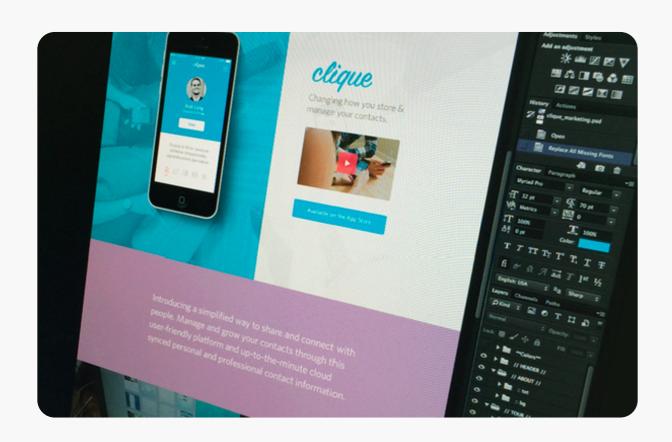
- Quickly conceptualize
- Determine layout
- Determine information architecture







Full color designs





http://www.teehanlax.com/blog/designing-with-code/







User Testing

- Give them use cases (e.g. find X video, add a video to your favorites, etc.)
- What was confusing?
- What would you change?
- What was easy?





Balance Feedback

- Don't design by committee
- Trust your experience
- Verify feedback before making drastic changes



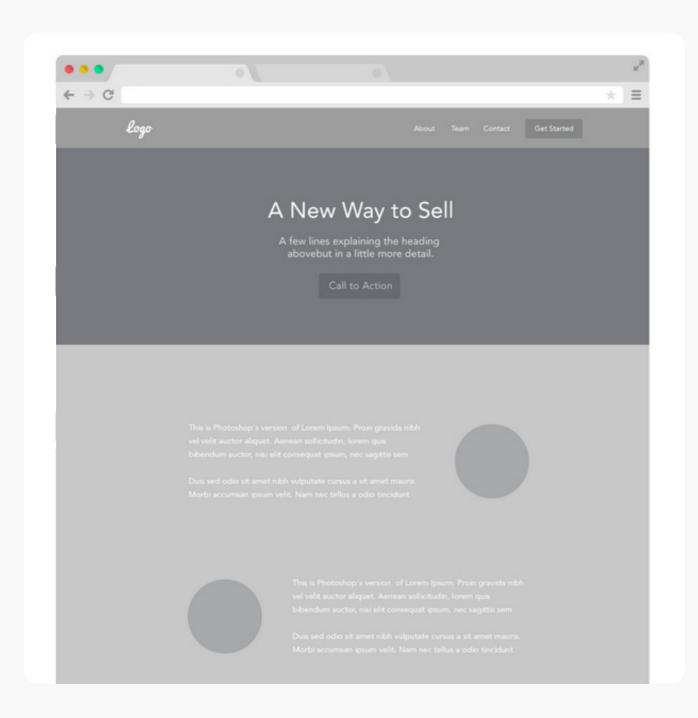


Handling Revisions

When a client request a revision you don't agree with (e.g. "make the logo bigger"), make it, show it to them, and then present your option and make your case.







Website Anatomy Terminology

- Header
- Nav/Navigation
- · Call to Action
- Hero/Banner
- Container/Wrapper
- Footer
- The fold

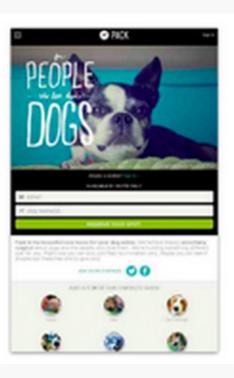


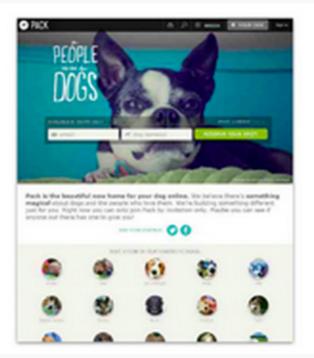


Responsive Tips

- Design in columns
- Design for mobile first
- Collapse your navigation







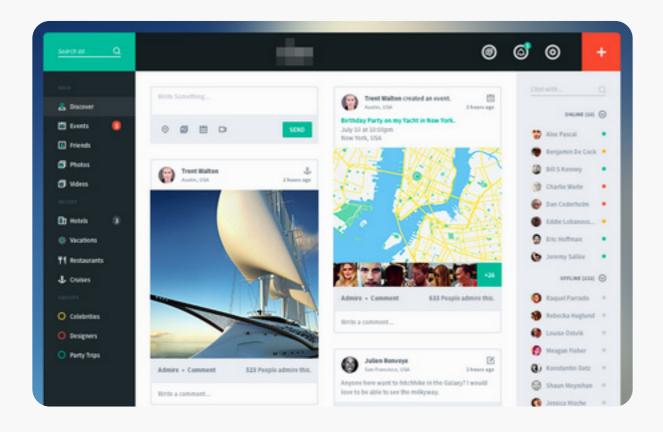


http://responsive.victorcoulon.fr/





Web Site vs. Web App

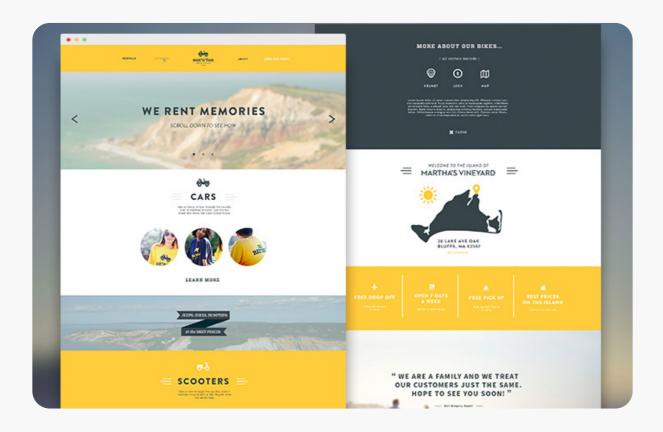


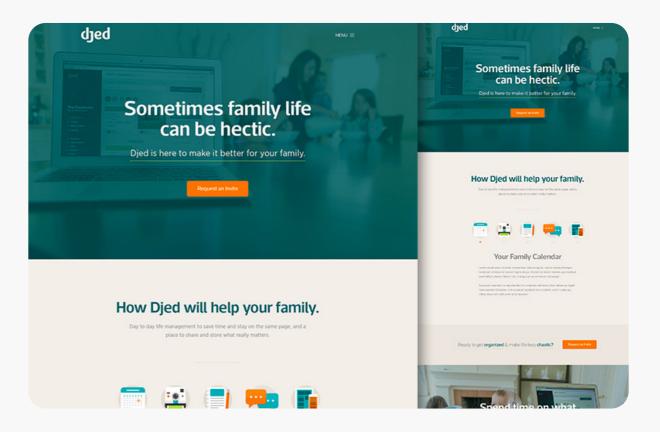






Web Trends









Web Trends







http://www.bohemiancoding.com/sketch/





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